 **Data model & API endpoints**

* **Fetch assigned jobs** for the agency (and, once we wire it up, per‐recruiter).
* **Fetch job details**, including fields like title, location, status, and any existing assignments.
* **Patch job assignments**: an endpoint to assign/unassign a recruiter to a job.

 **Page UI & routing**

* **Route**: under /agency/jobs for the recruiter view, and maybe /agency/jobs/assign for the admin’s assignment interface.
* **List view**: table or cards showing jobs, their current status, and who’s assigned. Include filters (e.g. “Unassigned,” “My jobs,” “All jobs”).
* **Actions**:
  + **Assign to recruiter**: a dropdown or multi-select that lets an admin pick one or “assign all.”
  + **Unassign** if needed.
  + **View pipeline**: link into the recruiter’s candidate submissions.

 **Details & modals**

* Clicking a job could open a **detail pane** (or modal) showing:
  + Job description, openings, location, etc.
  + List of assigned recruiters (with “+ Add recruiter” action).
  + Metrics: total submissions, interviews requested, offers, placements.

 **Permissions & roles**

* Agency-admin sees **all** jobs assigned to the agency and can reassign.
* Agency-recruiter sees only the jobs assigned to them.

 **Styling & polish**

* Reuse card/grid styles from the Recruiters page.
* Ensure responsive layouts so recruiters can check on phones/tablets.